KYLE LONG

Software Engineer

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EDUCATION

Bachelor of Information Technology

Macquarie University Major Software Engineering 2016-2019 GPA: 3.65/4

Scholarship: Awarded for academic excellence

SKILLS

CLOUD & INFRASTRUCTURE

Atlassian Cloud GCP github actions
Cloud Run Cloud SQL AWS Docker
Bitbucket

TECHNICAL SKILLS

Next.js React Node.js Three.js

REST APIs WebGL Splunk SSO/SAML

HTTP/HTTPS SSL/TLS TCP/IP

Browser DevTools JavaScript Bash

SQL Git

SOFT SKILLS

Technical Troubleshooting

Customer Support Problem-solving

Technical Communication

Team Collaboration Documentation

Training & Development

ADDITIONAL COURSES

Three.js Journey: Advanced
WebGL development, real-time
rendering, shader programming, and
3D graphics optimisation

WORK EXPERIENCE

Cloud Support Engineer | Atlassian

March 2024 - August 2025

- 3D Data Visualisation: Developed real-time 3D data visualisation platform using WebGL, Three.js, and React, implementing interactive globe interface that processes live support ticket data streams and renders complex metrics into actionable visual insights
- Performance Dashboard: Developed real-time analytics dashboard using JavaScript and browser APIs to visualise Key Business Metrics, implementing 7day/30-day performance tracking with graphs comparing individual vs team vs target for data-driven insights
- Internal Tools Development: Built automated Slack application using Node.js, Docker, and AWS services, implementing scheduled delivery system for 220+ managers with 15 different bias awareness modules, reducing manual communication overhead
- Customer Support & Escalations: Resolved high-complexity customer configuration issues and technical roadblocks, providing guidance to customers, internal teams, and Atlassian Solution Partners

Technical Solutions Engineer | Google January 2020 - May 2023

- End-to-end technical diagnosis and resolution of customer issues across GCP products (Cloud Storage, Cloud SQL, Firestore, Firebase), including reproduction, root cause analysis, and workaround identification.
- Acted as a technical consultant and subject matter expert for customers and internal stakeholders, advising on cloud architecture and scalable deployment patterns.
- Partnered with Product and Engineering teams to escalate issues, contribute high-quality bugs, and advocate for customer needs to influence product improvements and fixes.
- Created and delivered technical training (e.g., Cloud SQL deep dives) and established a revised bug-review process that improved the quality of submissions across APAC.
- Collaborated cross-functionally with global support teams, mentoring engineers and contributing to internal/external g3docs, and troubleshooting best practices.

RECENT PROJECTS

- [Personal site] kyledlong.com
- ▶ [Memorisation tool] memo.kyledlong.com
- [GPGPU visualisation] gpgpu-flow-field.kyledlong.com
- [e-commerce site] <u>heatherscoins.stg.kyledlong.com</u>
- [Live ticket visualisation] gsac-world-view.kyledlong.com